

Worksheet 11

Multi Dimensional Array and String

Objectives

After completing this worksheet, you should be able to

- Declare multi dimensional array of elements and string variables
- Understand the usage of multi dimensional array
- Use the concept of array and string to solve complicated problem

1. Open a new project, write program 11.1.

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[ ])
{
    int a[3][3];           // Declare variable a as a 2- dimensional array  containing 3 rows and 3 columns
    int i, j;             // 2-dimensional array looks like a matrix in Mathematics
    printf("Please enter value of Matrix A[ ].\n");
    for(i = 0; i < 3; i++) {
        for(j = 0; j < 3; j++) {
            printf("a[%d][%d] : ", i, j);
            scanf("%d",&a[i][j]);
        }
    }
    // Accept the integer values from the users and store in array a

    printf("\n\n\n");

    for(i = 0; i < 3; i++) {
        for(j = 0; j < 3; j++) {
            printf("A[%d][%d] = %d\t", i, j, a[i][j]);
        }
        printf("\n");
    }
    // Display the values in array a

    return 0;
}
```

Program 11.1

Run the program and enter each value of the integer as follows:

1, 3, 5, 7, 9, 11, 13, 15, 17. Then record the results.

2. Open a new project, write program 11.2.

```
#include <stdio.h>
#include <stdlib.h>
main()
{
    int x[2][2] = { 3, 5,          // Declare and initialize a 2-dimensional array, the variable x
                  7, 9 };        // x[0][0] = 3, x[0][1] = 5, x[1][0] = 7, x[1][1] = 9
    int y[2][2] = { 2, 4,          // Declare and initialize a 2-dimensional array, the variable y
                  6, 8 };        // y[0][0] = 2, y[0][1] = 4, y[1][0] = 6, y[1][1] = 8
    int z[2][2], i, j;
    clrscr();
    for(i = 0; i < 2; i++)
        for(j = 0; j < 2; j++)
            z[i][j] = x[i][j] + y[i][j];
    for(i = 0; i < 2; i++)
        printf("%5d %5d\n",z[i][0],z[i][1]);    // Display the results from [z]

    return 0;
}
```

} // add [x] and [y] together then store the results in [z]

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Program 11.2

Run the program and record the results.

What does the program do?

5. Open a new project, write program 11.4.

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[ ])
{
    int length, Addr;
    char str[50];
    printf("Please enter string : ");
    gets(str);
    length = strlen(str);
    printf("\nAddress of character 'a' in the string.\n\n");
    for(Addr = 0; Addr <= length; Addr++) {
        if (str[Addr] == 'a')
            printf("%5d",Addr+1);
    }

    return 0;
}
```

Program 11.4

Run the program and enter the string in Table 11.1 to the program. Then record the results.

Input String	Output
C is a powerful programming language.	___ ___ ___ ___
A book is necessary for a student.	___ ___ ___ ___

Table 11.1

If we need to display the position of both letter 'A' and 'a' in the input string, which part of the program must be modify?

6. Open a new project, write program 11.5.

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[ ])
{
    char book[3][20]; int x;
    printf("Please enter name of books.\n");
    for(x = 0; x < 3; x++) {
        printf("%d. ",x+1);
        gets(book[x]);
    }
    printf("\nPlease select book : "); scanf("%d",&x);
    printf("You selected %s\n",book[x-1]);

    return 0;
}
```

Program 11.5

Run the program and enter the input as follows: (type only the string underlined)

1. C Programming Press **Enter**
 2. Computer Networks Press **Enter**
 3. Microcontroller Press **Enter**
- Please Select book : 2 Press **Enter**

_____ (Output of the program)

The structure of variable **book** can be shown on the right. From program 11.5, fill in the data stored in this variable.

	0																			19	
book[0]																					
book[1]																					
book[2]																					

If we want to display only the tenth character of **book[1]**, what statement complete the task?

Name: _____ Student ID: _____ Date: _____

Homework 11

1. Write a program that accepts a string from a keyboard. Then the program will display the string in a reverse order. The output of the program should display as follows:

Please enter a string: **College of Industrial Technology**

Your string in reverse order is: **ygolonhceT lairtsudni fo egelloC**

2. Write a program that accepts interger numbers from a keyboard to form two 3 x 3 Matrices. Then multiply these two matrices together, as you do in Mathematic, and display the results.

3. Write a program that accepts a string from a keyboard. Then the program will show the number of word containing in your string as follows:

Please enter string -> **This is a book.** (Suppose that it is your string)

Your String has **4** words.