

Name: _____

Student ID: _____

Date: _____

Worksheet 10

Array

Objectives

After completing this worksheet, you should be able to

- Declare array of elements
- Understand the usage of 1-dimensional array
- Use the concept of array to solve complicated problem

1. Open a new project, write program 10.1.

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[ ])
{
    int x[5];           // Declare an array of integer for storing 5 elements of integer values
    int total;
    printf("Enter Value 1. : "); scanf("%d",&x[0]);           // The usage of each element of array
    printf("Enter Value 2. : "); scanf("%d",&x[1]);
    printf("Enter Value 3. : "); scanf("%d",&x[2]);
    printf("Enter Value 4. : "); scanf("%d",&x[3]);
    printf("Enter Value 5. : "); scanf("%d",&x[4]);
    total = x[0] + x[1] + x[2] + x[3] + x[4];
    printf("Total is %d\n",total);

    return 0;
}
```

Program 10.1

2. Run and enter the values shown in Table10.1 to the program. Then record the results in the table.

Table 10.1

Input of the program					Output
X[0]	X[1]	X[2]	X[3]	X[4]	
5	3	0	10	1	
25	-10	2	7	4	

3. Open a new project, write program 10.2.

```
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char *argv[ ])
{
    int x[5], i, total = 0;
    
    // The variable i is used as an index of the array

    for(i = 0; i <= 4; i++) {
        printf("Enter value %d : ", i+1);
        scanf("%d", &x[i]);
        
        // The for statement is used for accessing the array
        total = total + x[i];
    }

    printf("Total is %d\n", total);

    return 0;
}
```

Program 10.2

Run the program and enter the values shown in Table 10.1. Observe the results. What does the program do? Are there difference between Program 10.1 and 10.2 _____

Modify Program 10.2 for accepting 10 floating-point values from the keyboard. Then calculate and display an average value of these 10 values.

4. Open a new project, write program 10.3.

```
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char *argv[ ]) {
    int x[5] = { 11, 22, 33, 44, 55 }; // Initialize the array x[0] = 11, x[1] = 22, ..., x[4] = 55
    int i;
    for(i = 0; i <= 4; i++)
        x[i] = x[i] * 2; // Multiply [x] by 2 and store the result in [x] --> [x] = [x] * 2
    for(i = 0; i <= 4; i++)
        printf("x[%d] = %d\n", i, x[i]); // Display the values in array x
    return 0;
}
```

Program 10.3

Run the program and observe the results. Then record the results.

Suppose that we have 2 arrays of integer and initialize these arrays as shown below. Write a program in C that exchanges the values of these 2 arrays.

```
int x[5] = { 0, 1, 2, 3, 4 };
int y[5] = { 9, 8, 7, 6, 5 };
```

5. Open a new project, write program 10.4.

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[ ])
{
    int x[5], i, max;
    for(i = 0; i <= 4; i++) {
        printf("Enter value %d : ", i+1);
        scanf("%d", &x[i]);
    }
    max = x[0]; // Set the max variable to the first value of array -> x[0]
    for(i = 1; i <= 4; i++) {
        if (max < x[i])
            max = x[i];
    }
    printf("The maximum value in the array is %d\n", max);

    return 0;
}
```

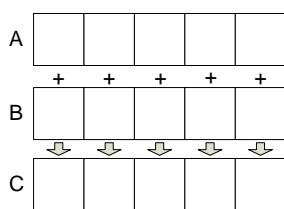
Program 10.4

Run the program and enter the values shown in Table 10.2 to the program. Then observe and record the results in the table.

Input of the program					output
x[0]	x[1]	x[2]	x[3]	x[4]	
5	3	0	10	1	
-25	-10	2	7	4	

Table 10.2

6. Write a program to accept 5 integer values and store in 2 arrays. Then add these 2 arrays together and store the results in the third array.



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Homework 10

1. Write a program that accepts 10 numbers and find out the maximum, minimum, summation and average of them.

2. Write a program to sort 10 numbers in ascending order. The displayed results will show the values in array both before and after sorting.